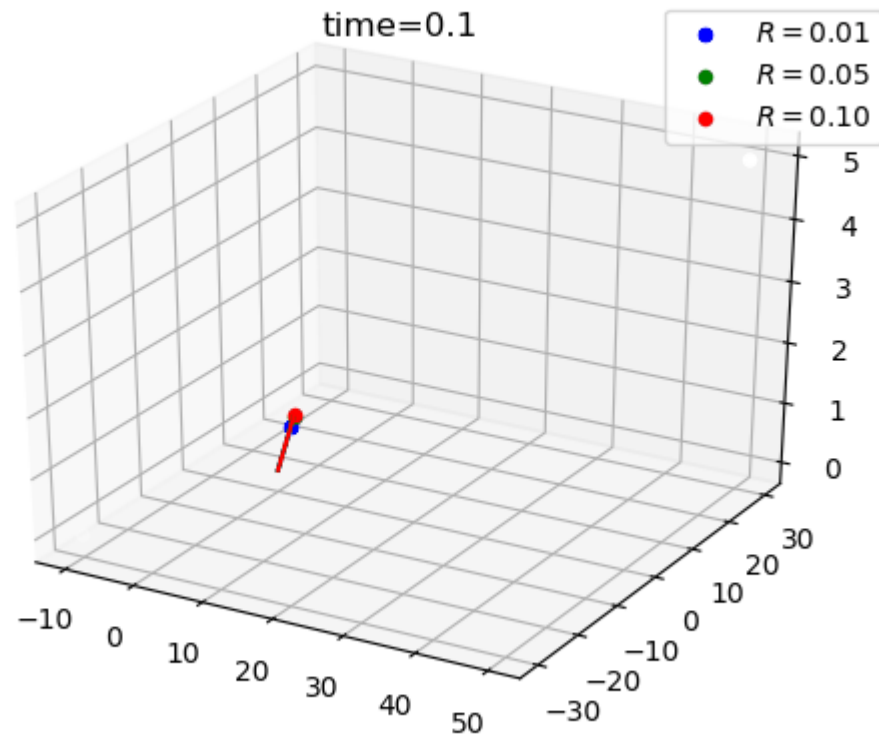


Aula 18

Equações
diferenciais com
condições
fronteira num
ponto:
viscosidade

cd=0.47 f=9.37441449967e-05 Fall time:0.0,0.0,0.0,



Movimento num fluido viscoso/turbulento

sem rotação ($\Omega = 0$)

O movimento balístico (i.e. sem propulsão) num fluido (ar, água, de densidade ρ_F) é afetado pelo fluido, por dois mecanismos:

- 1) Impulsão, resultante do campo da pressão

Lei de Arquimedes (\vec{k} aponta para cima na vertical), ρ_R densidade do projétil

$$\vec{F}_{imp} = \rho_F V g \vec{k} \Rightarrow \vec{a}_{imp} = \frac{\vec{F}_{imp}}{m} = \frac{\rho_F}{\rho_R} g \vec{k}$$

- 1) Atrito, resultante da viscosidade e da turbulência

Lei empírica

$$\vec{F}_D = -c_D A \rho_F \frac{1}{2} v^2 \frac{\vec{v}}{|\vec{v}|} \Rightarrow \vec{a}_D = -\frac{c_D A \rho_F \frac{1}{2} |\vec{v}|}{\rho_R V} \vec{v}$$

A é uma secção eficaz do projétil (πR^2 no caso de uma esfera), c_D é um coeficiente empírico (depende da forma do projétil e do **regime de escoamento**), V é o volume.

Experiência de Stokes

Queda livre de esferas num fluido viscoso: método de cálculo do coeficiente de viscosidade



Como o *drag* aumenta com a velocidade (para escoamentos suficientemente rápidos com v^2), a velocidade aumenta até atingir um valor constante, a velocidade terminal.

Queda livre num fluido viscoso

$$\left\{ \begin{array}{l} \frac{du}{dt} = 0 \\ \frac{dv}{dt} = 0 \\ \frac{dw}{dt} = -g - Dw + I \end{array} \right. \wedge \left\{ \begin{array}{l} D = \frac{c_D A \rho_F \frac{1}{2} |\vec{v}|}{\rho_R V} = K |w| \\ I = \frac{\rho_F}{\rho_R} g \end{array} \right.$$

Velocidade terminal:

$$\frac{dw}{dt} = 0 = -g - Dw + I \Rightarrow K |w_{ter}| w_{ter} = -g + I$$

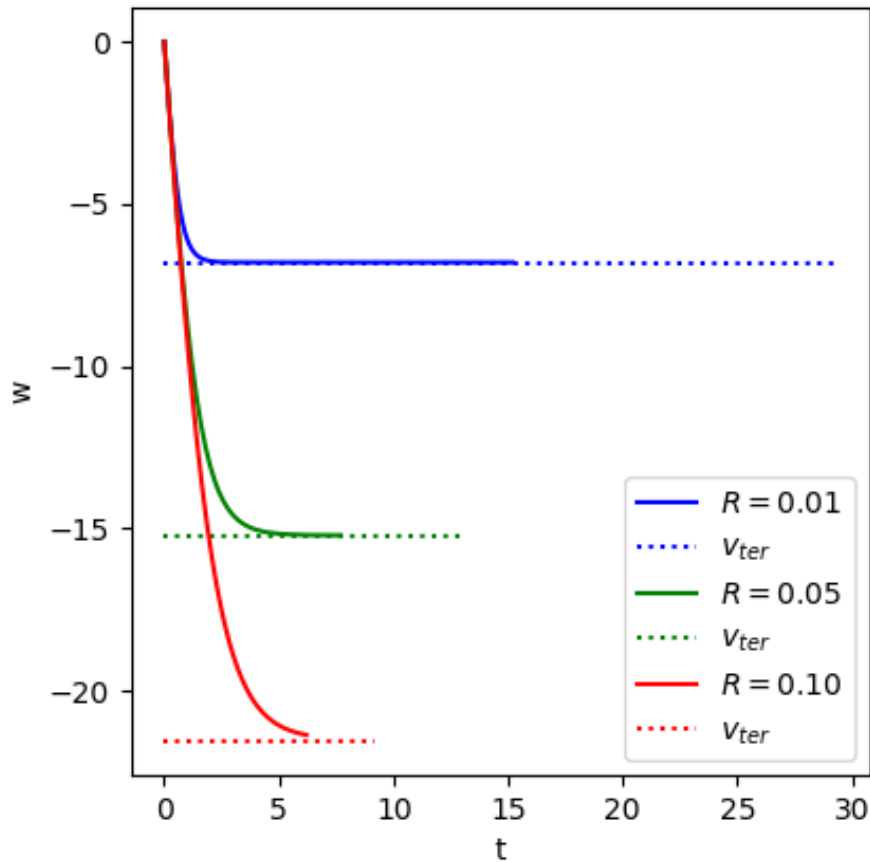
$$w_{ter} = -\sqrt{\frac{g - I}{K}}$$

Queda livre num fluido $\Omega = 0$

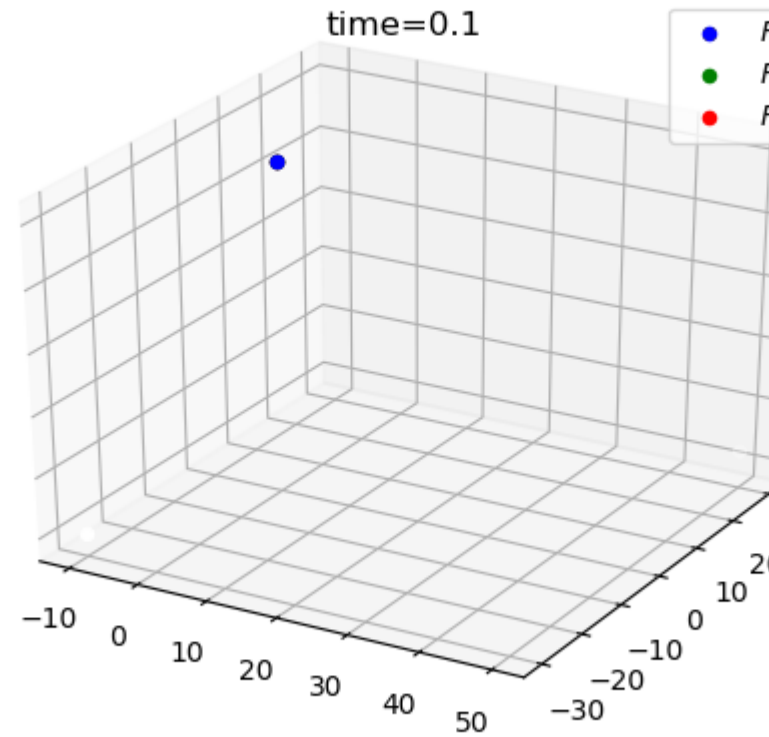
iterativo

```
def stokes (z0, w0, timeInt, dt, g, R, rhoR, cd, rhoF) :
    nIMP=1; massa=rhoR*4/3.*np.pi*R**3;
    Imp=rhoF*4/3.*np.pi*R**3*g/massa
    vterminal=np.sqrt(2*massa*(g-Imp)/(rhoF*np.pi*Rs[kc]**2*cd))
    tempo=np.arange(0., timeInt, dt); n=len(tempo);
    Z=np.zeros((n), dtype='float')
    W=np.copy(Z)
    W[0]=w0; Z[0]=z0
    for kt in range(1, n):
        W[kt]=W[kt-1]-g*dt; Wh=0.5*(W[kt]+W[kt-1])
        for improve in range(nIMP):
            V2=Wh*Wh; speed=np.sqrt(V2)
            Drag=0.5*rhoF*np.pi*R**2*cd*V2/massa
            Dragz=-Drag*Wh/speed+Imp
            W[kt]=W[kt-1]+(-g+Dragz)*dt
            Wh=0.5*(W[kt]+W[kt-1])
        Z[kt]=Z[kt-1]+Wh*dt
    return Z, W, tempo, vterminal
```

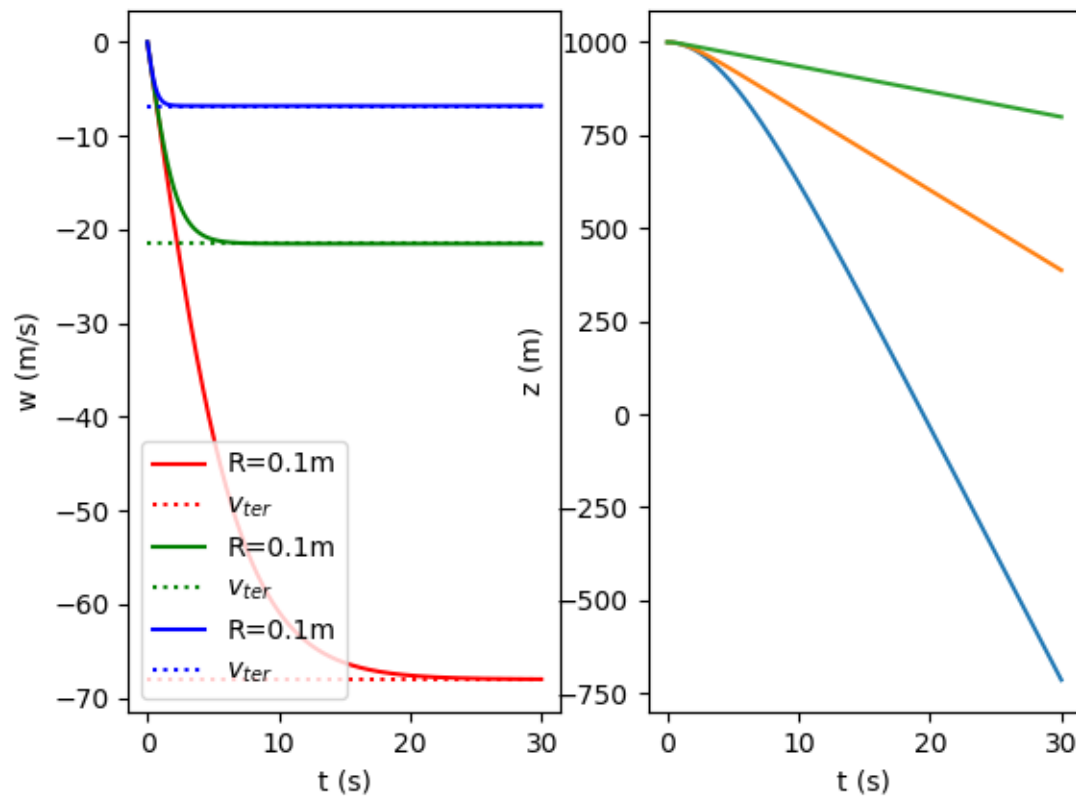
Experiência de Stokes no ar



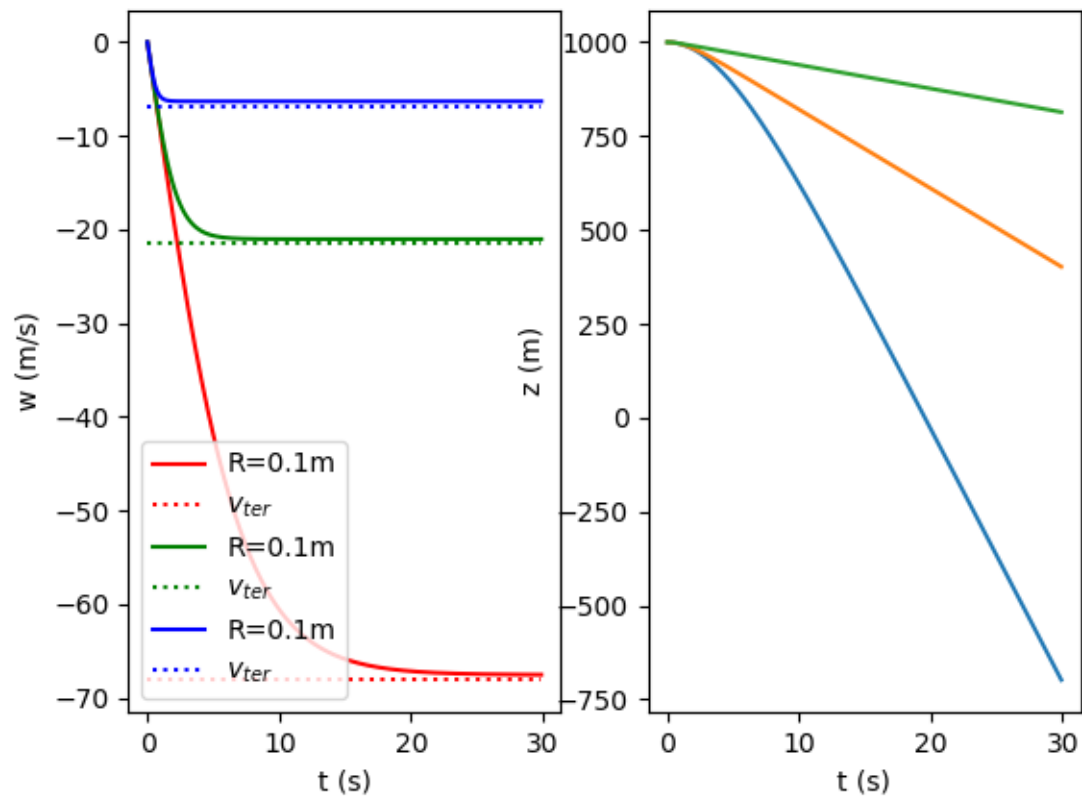
$cd=0.47$ $f=0.0$ Fall time:0.0,0.0,0.0,



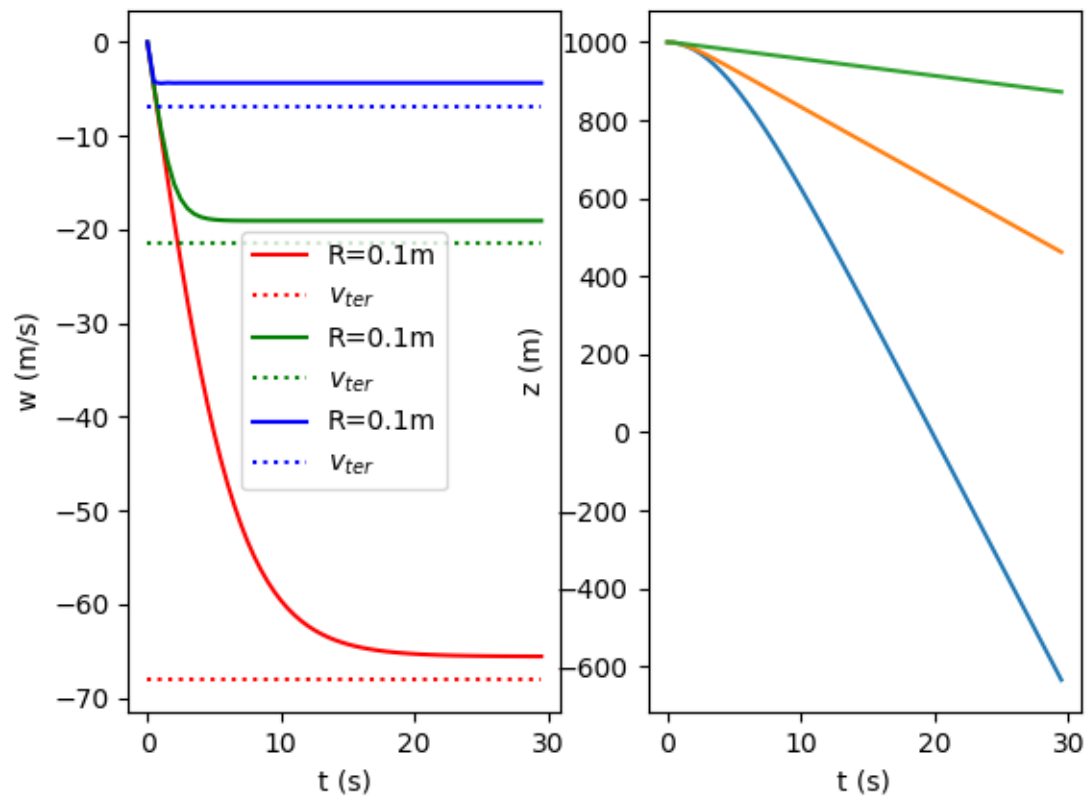
Stokes, liter, $\rho_F = 1.2\rho_R = 1e + 03\Delta t = 0.001s$



Stokes, 1liter, $\rho_F = 1.2\rho_R = 1e + 03\Delta t = 0.1s$

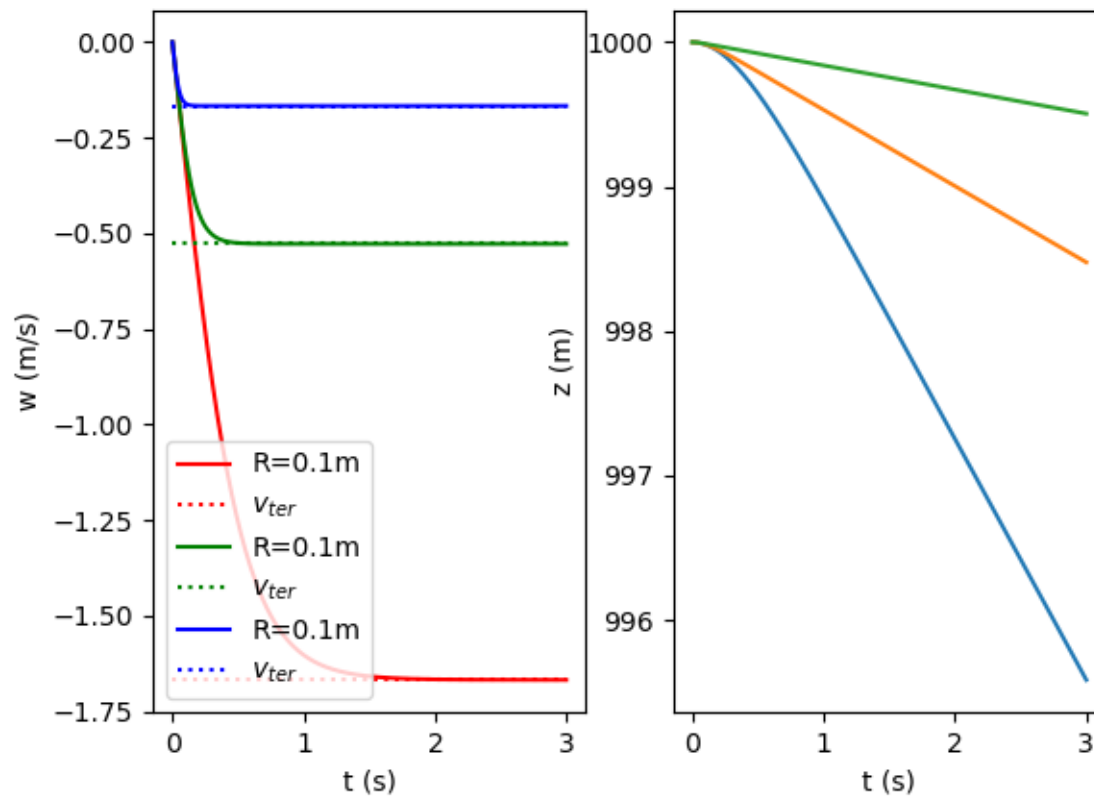


Stokes, 1liter, $\rho_F = 1.2\rho_R = 1e + 03\Delta t = 0.5s$



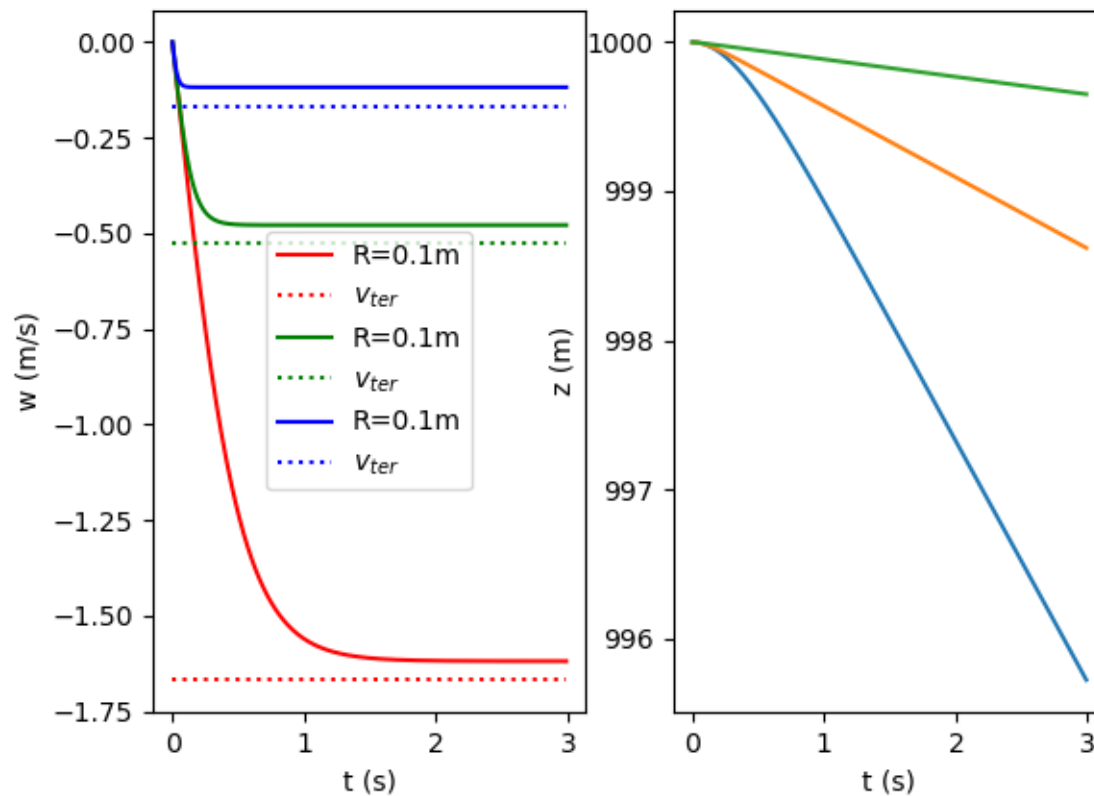
Queda em água (+lento, impulsão importante)

Stokes, 1liter, $\rho_F = 1e + 03 \rho_R = 1.5e + 03 \Delta t = 1e - 05s$



Queda em água

Stokes, 1 liter, $\rho_F = 1e + 03$, $\rho_R = 1.5e + 03$, $\Delta t = 0.01s$



Experiência de Stokes com RungeKutta4

```
def RK4x(x, dxdt, dt): #genérico
    k1=dxdt(x)*dt
    k2=dxdt(x+k1/2)*dt
    k3=dxdt(x+k2/2.)*dt
    k4=dxdt(x+k3)*dt
    xP=x+1./6.*(k1+2*k2+2*k3+k4)
    return xP

def dwdt(w): #notar as variáveis globais
    g=9.8065
    A=np.pi*R**2
    V=4/3.*np.pi*R**3
    K=cD*A*rhoF/(2*rhoR*V)
    I=rhoF/rhoR*g
    xx=-g-K*w*abs(w)+I
    return xx
```

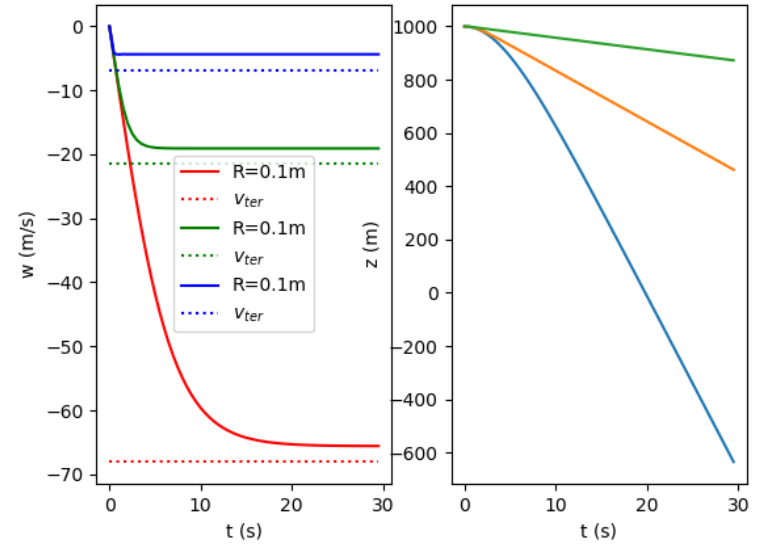
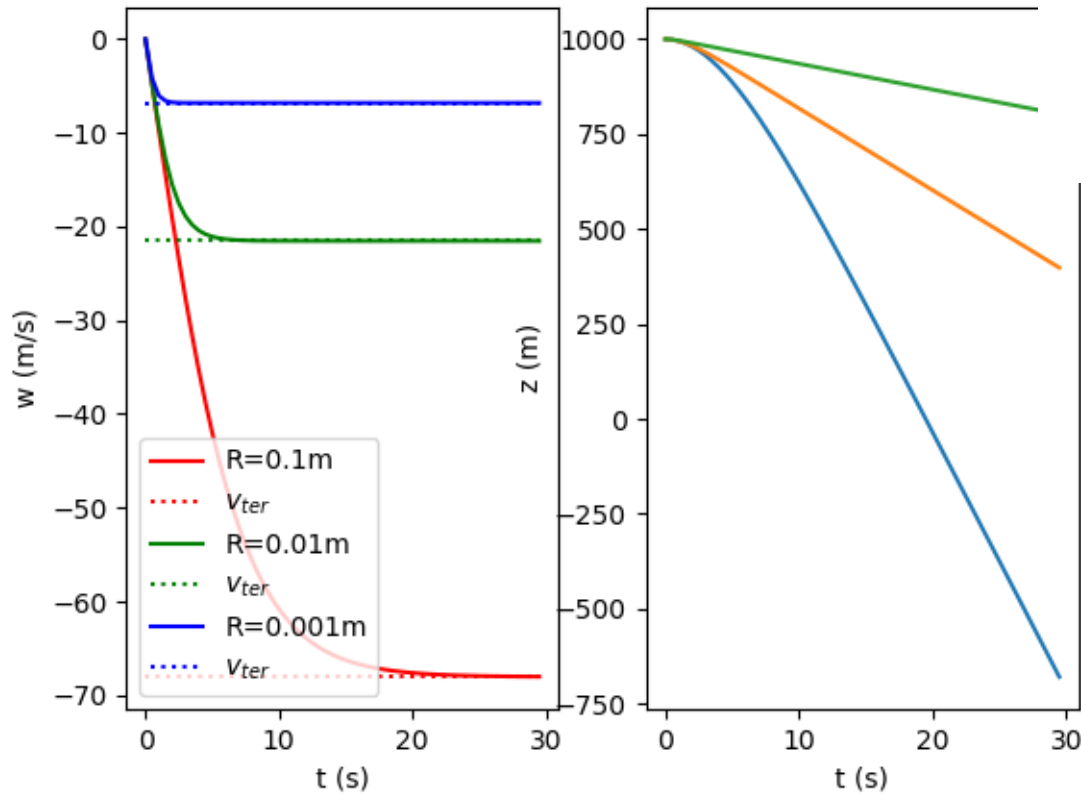
$$\frac{dw}{dt} = -g - Dw + I$$
$$D = K|w|$$

```

def stokesRK (z0 ,w0 ,timeInt ,dt ,g ,R ,rhoR ,cd ,rhoF) :
    massa=rhoR*4/3.*np.pi*R**3
    Imp=rhoF*4/3.*np.pi*R**3*g/massa
    vterminal=np.sqrt (2*massa*(g-Imp) /\
        (rhoF*np.pi*Rs[kc]**2*cd) )
    tempo=np.arange (0. ,timeInt ,dt) ;n=len (tempo) ;
    Z=np.zeros ( (n) ,dtype='float' )
    W=np.copy (Z)
    W[0]=w0 ;Z[0]=z0
    for kt in range (1 ,n) :
        W[kt]=RK4x (W[kt-1] ,dwdt ,dt)
        Z[kt]=Z[kt-1]+0.5*(W[kt]+W[kt-1])*dt
    return Z ,W ,tempo ,vterminal

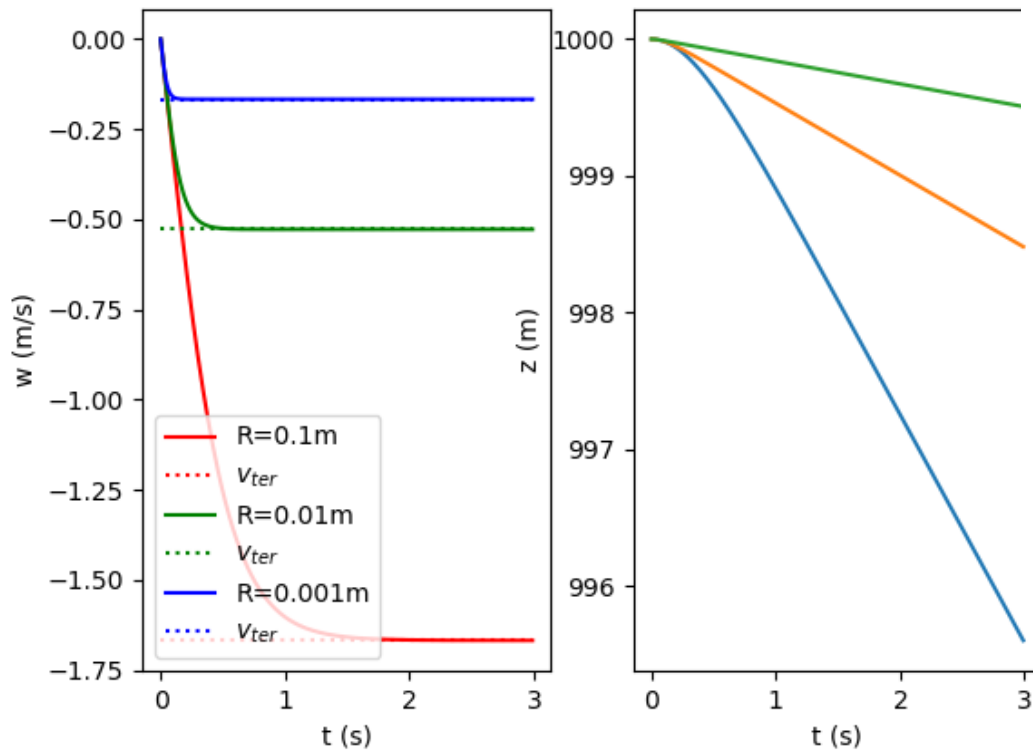
```

StokesRK, $\rho_F = 1.2\rho_R = 1e + 03\Delta t = 0.5s$

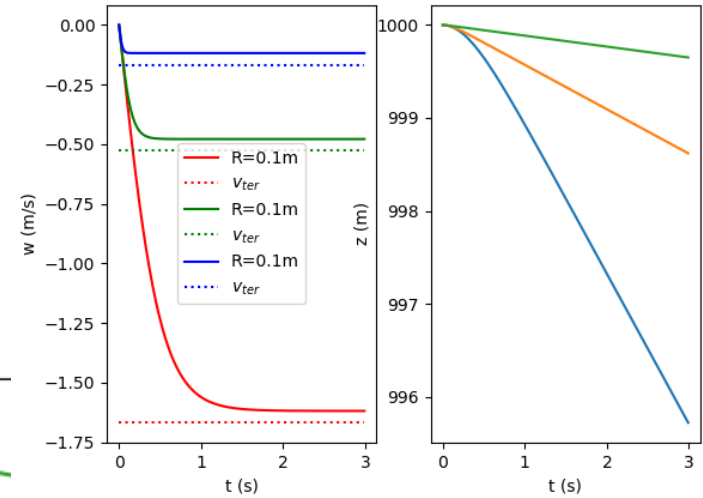


Em água

StokesRK, $\rho_F = 1e + 03$, $\rho_R = 1.5e + 03$, $\Delta t = 0.01s$



Stokes, 1liter, $\rho_F = 1e + 03$, $\rho_R = 1.5e + 03$, $\Delta t = 0.01s$



Passagem de argumentos (global)

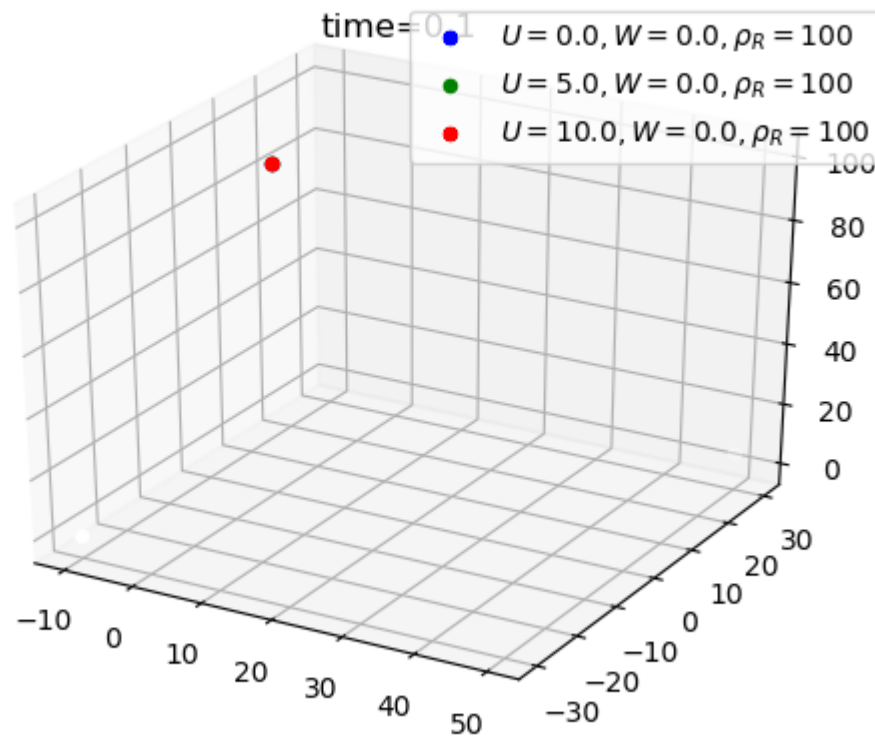
```
z0=1000;w0=0;timeInt=3
dt=0.1
g=9.8065
cD=0.47 #global
rhoR=1500 #global
rhoF=1000 #global
cores=['red','green','blue']
for dt in [0.00001,0.001,0.1]:
    plt.figure()
    Rs=[0.1,0.01,0.001]
    for kc in range(len(cores)):
        R=Rs[kc] #global
        Z,W,tempo,vterminal=stokesRK(z0,w0,timeInt,dt,g,Rs[kc],rhoR,cd,rhoF)
        plt.subplot(1,2,1)
        plt.plot(tempo,W,color=cores[kc],label='R='+str(R)+'m')
        plt.plot([tempo[0],tempo[-1]],\
                 [-vterminal,-vterminal],color=cores[kc],label=r'$v_{ter}$',linestyle=':')
        plt.xlabel('t (s)')
        plt.ylabel('w (m/s)')
        plt.subplot(1,2,2)
        plt.plot(tempo,Z)
        plt.xlabel('t (s)')
        plt.ylabel('z (m)')
    plt.subplot(1,2,1);plt.legend()
    plt.suptitle(r'$StokesRK, \rho_F=0.2g \rho_R=0.3g \Delta t=0.2g s$' % (rhoF,rhoR,dt))
```


É fácil incluir o efeito do vento... (vento= \vec{v}_0)

$$\left\{ \begin{array}{l} \frac{du}{dt} = -D(u - u_0) \\ \frac{dv}{dt} = -D(v - v_0) \\ \frac{dw}{dt} = -g - D(w - w_0) + I \end{array} \right. \wedge \left\{ \begin{array}{l} D = \frac{c_D A \rho_F \frac{1}{2} |\vec{v} - \vec{v}_0|}{\rho_R V} \\ I = \frac{\rho_F}{\rho_R} g \end{array} \right.$$

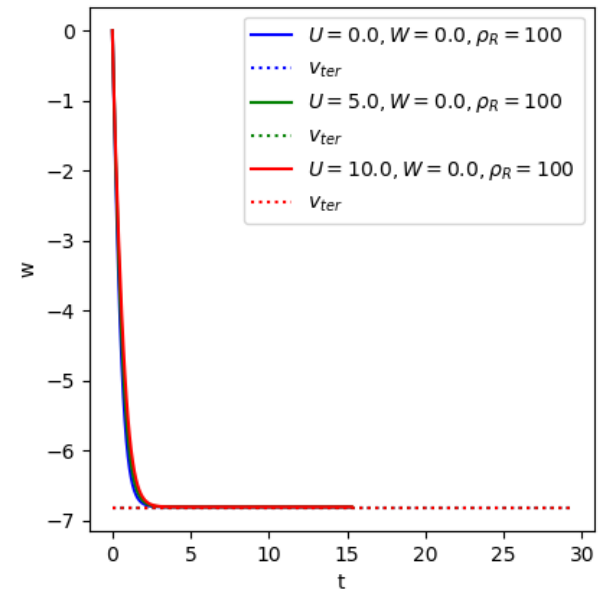
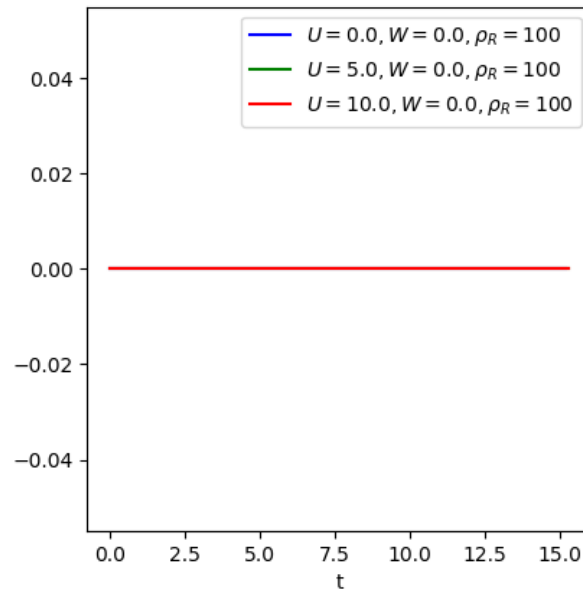
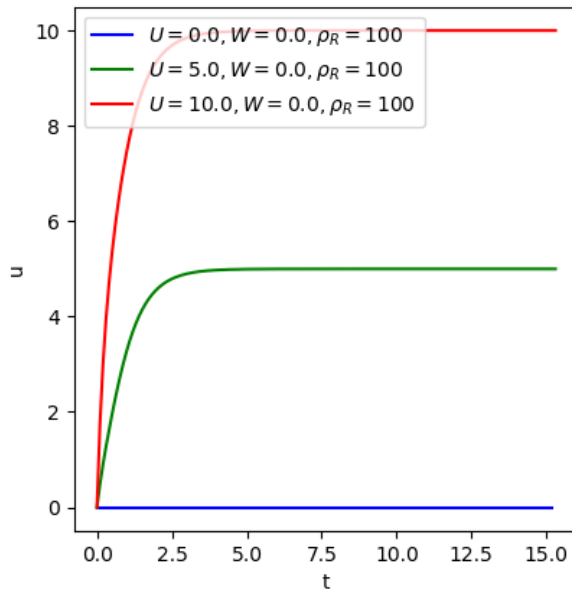
“Stokes” com vento R=1cm

cd=0.47 f=0.0 Fall time:0.0,0.0,0.0,



“Stokes” com vento

$R = 0.01, \rho_R = 100, \Omega = 0.00, \phi = 40.0cd = 0.47$



Vento 5m/s

