

Aula 22

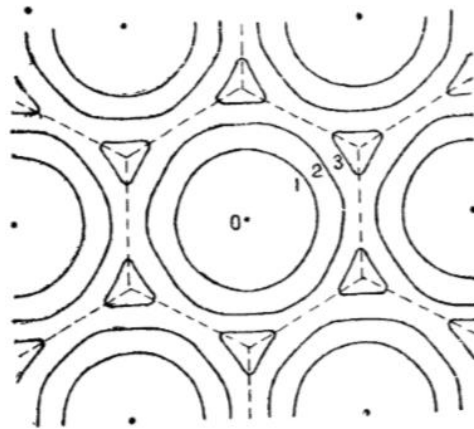
Visualização de Trajetórias.

Atrator de Lorenz.

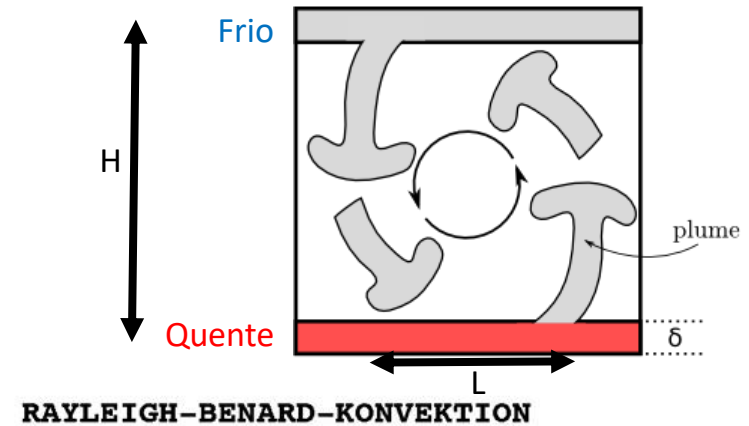
Convecção de Rayleigh-Benard

Henri Bénard (1901) Les tourbillons cellulaires dans une nappe liquide. - Méthodes optiques d'observation et d'enregistrement. J. Phys. Theor. Appl., 1901, 10 (1), pp.254-266. <10.1051/jphystap:0190100100025400>. <jpa-00240502>

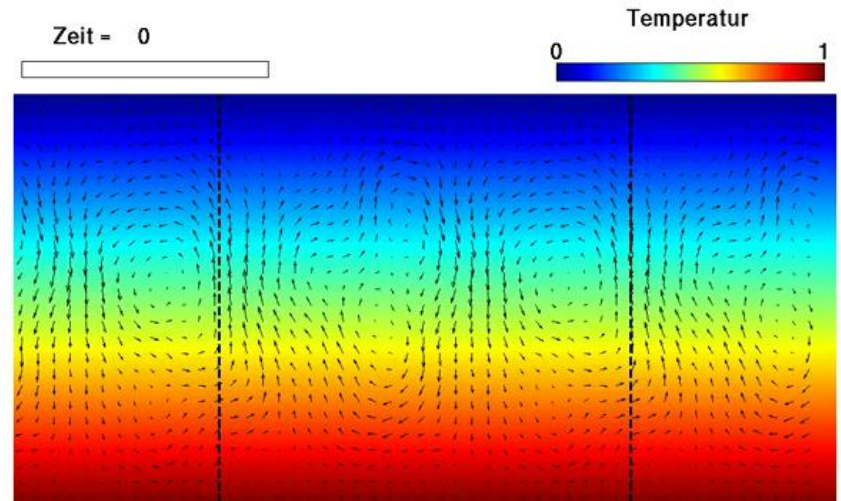
Vista superior



F.g. 1.



$H = 500, L = 500$



<https://www.mis.mpg.de/applan/research/rayleigh.html>

O processo de convecção de Rayleigh-Bénard

Cloud albedo calculated from large eddy simulation of **closed** and **open** cellular structures.

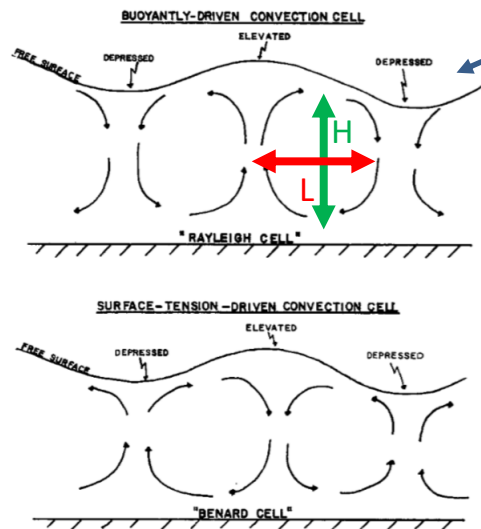
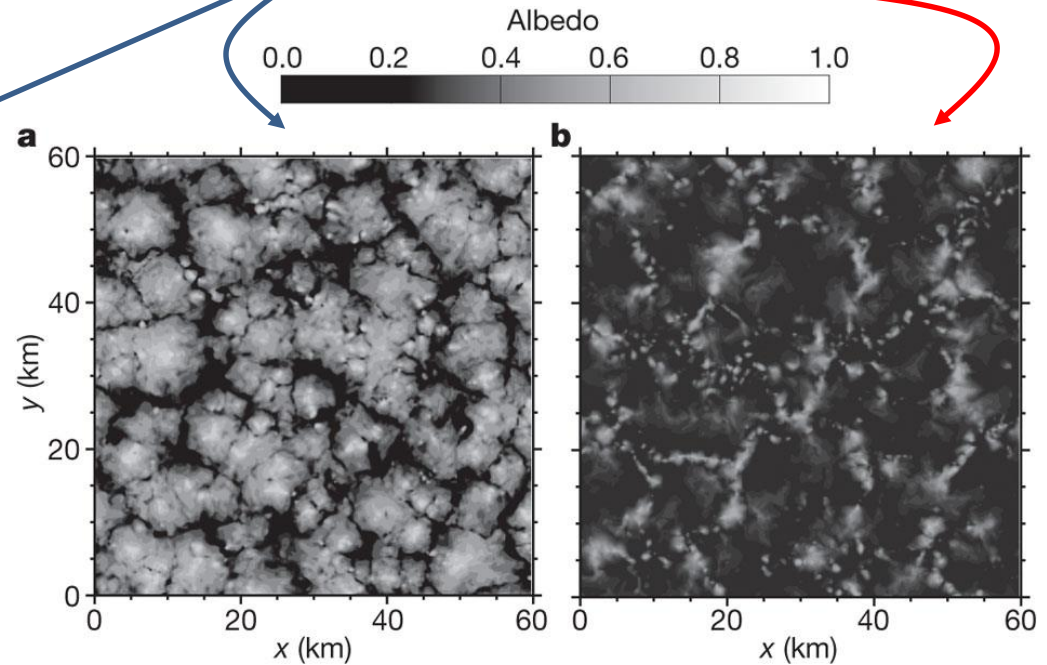


FIG. 4. Nature of free surface deformations for buoyantly-driven and surface-tension-driven convection cells.

Agee et al, BAMS, 1973



nature

Instabilidade de Rayleigh-Bénard

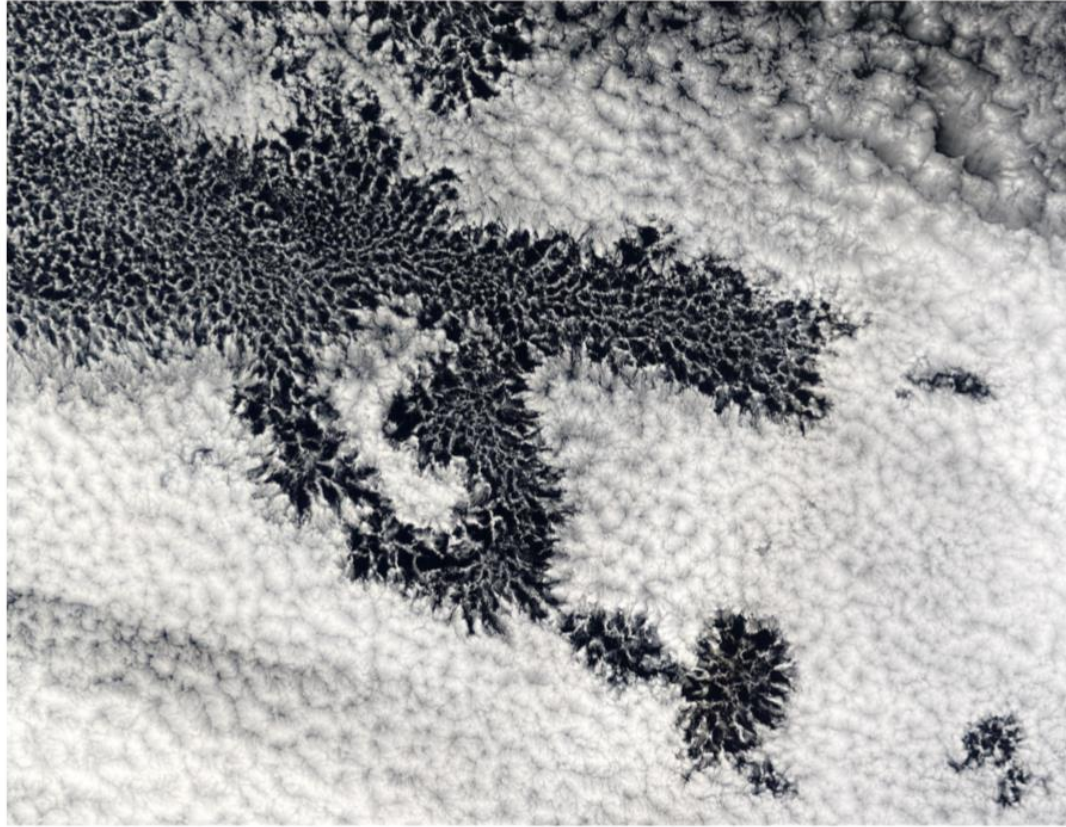
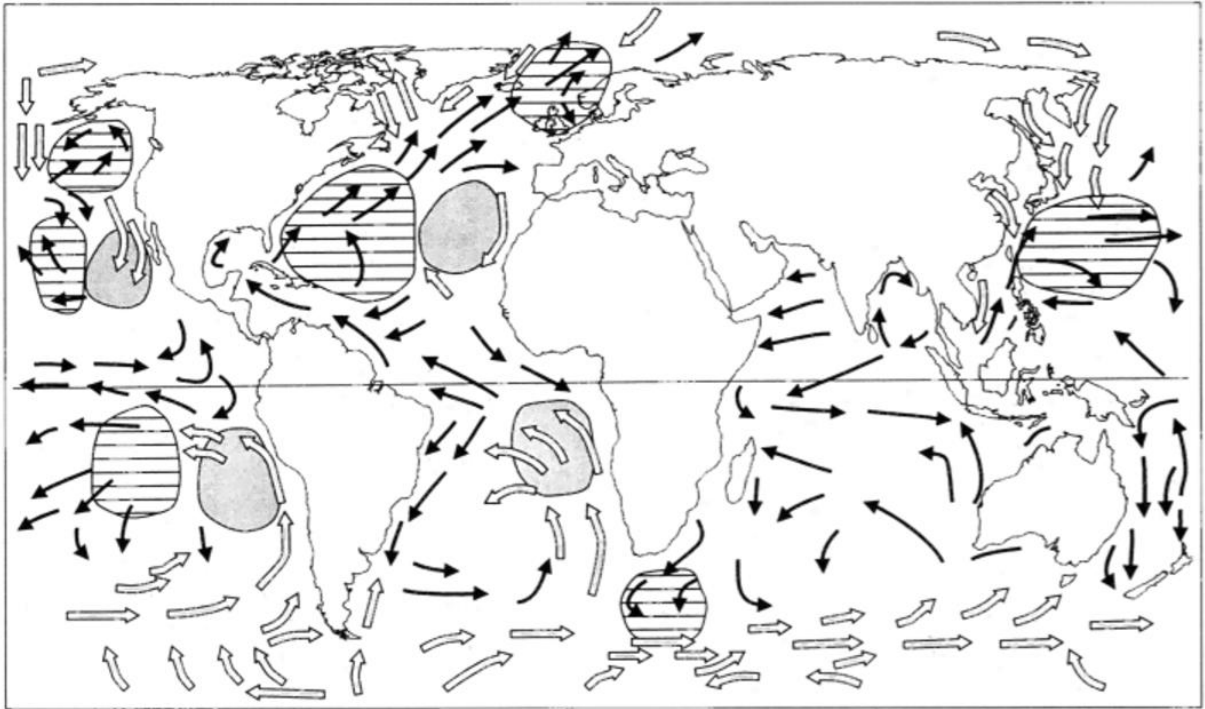


Figure 5: Example of a region of open cellular convection (dark cell interiors, with bright cell walls) embedded in a broader region of closed cellular convection (bright cells with darkened cell walls). Open cellular regions have been hypothesized to be envelopes where drizzle is more prevalent.




Cell locations  Open  Closed Arrefecido por cima
 Ocean currents  Warm  Cool
 Aquecido por baixo

Figure 7. Global distribution of mesoscale cellular convection (MCC) [after Agee, 1987]. Reprinted with kind permission from Elsevier Science-NL, Sara Burgerhartstraat 25, 1055 KU Amsterdam, Netherlands.

O atrator de Lorenz

$$\begin{cases} \frac{dx}{dt} = \sigma(y - x) \\ \frac{dy}{dt} = x(\rho - z) - y \\ \frac{dz}{dt} = xy - \beta z \end{cases} \begin{cases} \sigma = 10 \\ \rho = 28 \\ \beta = 2.667 \end{cases}$$

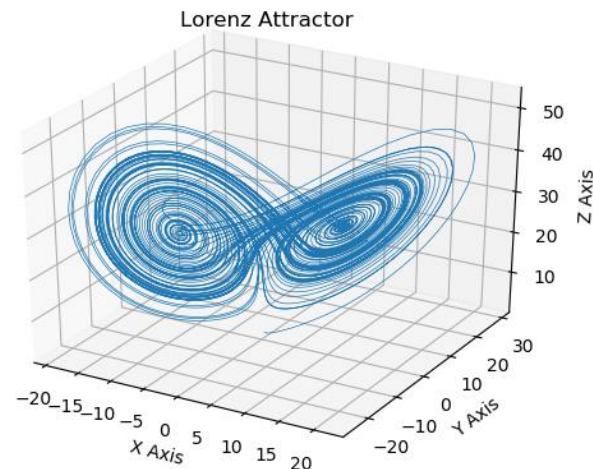
Variáveis:

x – intensidade da convecção

y – forçamento térmico (ΔT entre ascendente e descendente)

z – perturbação do gradiente vertical de temperatura

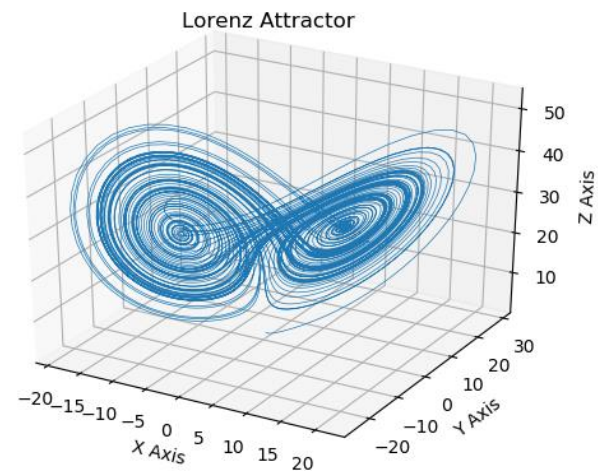
Parâmetros: σ, ρ, β (dependem da viscosidade, da difusividade térmica e da geometria)



3 equações diferenciais acopladas
Termos **não lineares**

$$\begin{cases} \dot{x} \equiv \frac{dx}{dt} = \sigma(y - x) \\ \dot{y} \equiv \frac{dy}{dt} = x(\rho - z) - y \\ \dot{z} \equiv \frac{dz}{dt} = xy - \beta z \end{cases} \begin{cases} \sigma = 10 \\ \rho = 28 \\ \beta = 2.667 \end{cases}$$

```
import numpy as np;import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
def lorenz(x, y, z, s=10, r=28, b=2.667):
    x_dot = s*(y - x)
    y_dot = r*x - y - x*z
    z_dot = x*y - b*z
    return x_dot, y_dot, z_dot
```



Posição inicial das partículas

```
dt=0.01;stepCnt=2000
num=4 #n° de partículas
xs = np.empty((stepCnt + 1,num))
ys = np.empty((stepCnt + 1,num))
zs = np.empty((stepCnt + 1,num))
cor=['red', 'green', 'blue', 'orange']
for k in range(num):
    xs[0,k],ys[0,k],zs[0,k]=\
        (0.,1.+0.1*np.random.rand(), 1.05)
```

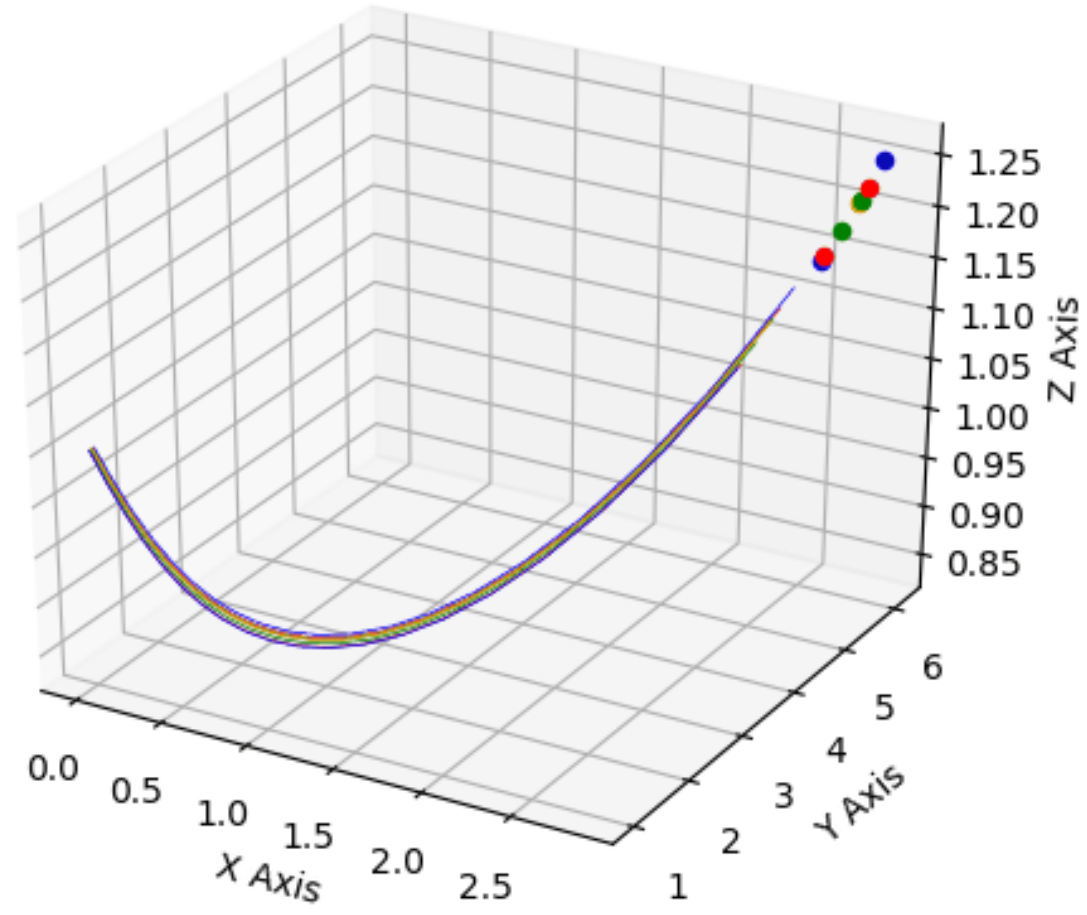

Integração temporal

```
for k in range(num): #trajetória

    for i in range(stepCnt): #tempo
        x_dot, y_dot, z_dot = \
            lorenz(xs[i,k], ys[i,k], zs[i,k])

        xs[i+1,k] = xs[i,k] + (x_dot * dt)
        ys[i+1,k] = ys[i,k] + (y_dot * dt)
        zs[i+1,k] = zs[i,k] + (z_dot * dt)
```

Lorenz Attractor t= 0.2



Desenho das trajetórias e movie

```
for i in range(20, stepCnt, 20): #frame de 20 em 20 passos
    fig = plt.figure(1)
    ax = fig.gca(projection='3d')
    ax.scatter(1+np.max(xs[:,0]), \
               1+np.max(ys[:,0]), np.max(zs[:,0])+5, alpha=0)

    for k in range(num):
        ax.plot(xs[0:i,k], ys[0:i,k], zs[0:i,k], \
               lw=0.5, color=cor[k])
        ax.scatter(xs[i,k], ys[i,k], zs[i,k], color=cor[k])
        ax.set_title("Lorenz Attractor t=%4.1f"%(i*dt))
    plt.pause(0.1)
    plt.show()
    if movie!='':
        frame=movie+str(i)+'.png'
        pngs.append(frame)
        plt.savefig(frame)
plt.clf()
```

gif

```
if len(pngs)>0:
    import imageio
    import os
    images=[]
    for frame in pngs:
        images.append(imageio.imread(frame))
        os.remove(frame)
    imageio.mimsave('lorenz.gif', \
        images,duration=0.1)
```

Seguindo 4 partículas que começam quase no mesmo ponto

Ao fim de pouco tempo, cada partícula segue trajetórias completamente diferentes:

CAOS

